

Dear Manager/Secretary



Calverton Football Tournament 2025

As in previous years our aim is to provide football for the youngsters and to make it an enjoyable day for their parents, brothers, sisters and supporters with Football, Drinks, Food, Bar-b-cue, other activities and of course the amenities of the Miner's Welfare.

CODE OF CONDUCTS : The FA Code of conduct apply to all Participants, Players manager/Coaches & Spectators. Anyone infringing these codes will be asked to leave by the organisers.

PHOTOGRAPHY : Please respect that others may have good reasons why they do not want photos taken or distributed on social media. Always ask if you intend to share photos.

Please check your age group & day. CURRENT Season 2024-25 AGES

IMPORTANT PARKING NOTICE:

The roads in and around the Calverton Miners Welfare are DOUBLE YELLOW LINES parking wardens frequently visit especially on weekends and will issue fines, please use the car parking facilities provided as always parking is at your own risk.

GENERAL INFORMATION:

NOTE: Traffic Wardens will be present over the weekend , those choosing not to use the designated car parks do so at their own risk.

- CAR PARKING** : £3 per Car
- 1) MAIN CAR PARK : First Left Hollinwood Lane, Calverton , NG14 6NR
 - 2) DISABLED & OFFICIALS PARKING : CMWFC : Hollinwood Lane, Calverton , NG14 6NR
 - 3) MEMBERS PARKING ONLY : 3rd Left : CMW CAR PARK

DOGS :No Dogs are allowed on the Site(Except Guide Dogs)
(Please Send message to all Parents & Spectators in Advance)

MORNING FIXTURES : Arrive & Register 9.00am: managers Meeting 9.30 am K/Off 10.00am

AFTERNOON FIXTURES: Arrive & Register 12.30am : managers Meeting 1.00pm K/Off 1.30pm

BOYS/ MIXED : Saturday 31st May

Morning Fixtures ; arrive 9am	Under 7s (5 a-side)	Under 8 (5 a-side)	Under 9 (7 a-side)
Afternoon Fixtures : arrive 12.30pm	Under 10 (7 a-side)	Under 11 (7 a-side)	Under 12 (7 a-side)

GIRLS: Sunday 1st June

Morning Fixtures ; arrive 9am	Under 7s (5 a-side)	Under 8 (5 a-side)	Under 9 (7 a-side)
Afternoon Fixtures : arrive 12.30pm	Under 10 (7 a-side)	Under 11 (7 a-side)	Under 12 (7 a-side)

PROTESTS AND COMPLAINTS.

All questions of eligibility, qualification of players or interpretation of rules shall be referred to the Management Committee, but no objection relative to the dimensions of the playing area or the Committee shall entertain other appurtenances, unless a protest is lodged with the referee before commencement of the game. Contact organiser in a respectful & dignified manner.

APPEALS:

Any appeal against a decision of the Management Committee must be made in duplicate to the sectioning Association within 14 days of the posting of the decision of the Management Committee and be accompanied by an appeal fee of £60.

MISCONDUCT.

All cases of misconduct shall be reported to and dealt with by the appropriate County Football Association. The Nott's FA sanctions this event and therefore all disciplinary matters WILL be reported.

The committee reserve the right to request any person or team who are under influence of alcohol or drugs or are in major breach of the codes of conduct to leave the tournament immediately without refund of any fees.

All Teams, Managers, Match Officials & Spectators are requested to follow the FA RESPECT CAMPAIGN.

HAVE A GREAT COMPETITION AND GOOD LUCK TO YOUR TEAM

WARM UP : DO NOT WARM UP ON PITCHES PLEASE (find a place outside Pitch area)

RESPECT : Applies to all Visitors to the Tournament, make it an enjoyable day for everyone.

QUICK OVERVIEW RULES:

- 1) **Academy Players & Player registered or linked to professional clubs are not eligible to play in this competition.**
- 2) All Teams to provide 1 x Match ball
- 3) All Clubs to provide 1st Aid Kit
- 4) Maximum number of Players per Team (Advisory 10)
- 5) Please arrive at your designated pitch 5 minutes before the scheduled start.
- 6) **FORMAT** : 7 a-side (except Under 7s & 8s , which will be 5 a-side.)
- 7) **PERIOD**: 10 Minutes (one way)
- 8) **START OF GAME**: Drop Ball Start , Signalled by Horn (all Games start at the same time)
- 9) **END OF GAME & ADDED TIME**: Dictated by the Referee, signalled by Final Whistle.
- 10) **GOALKEEPER**: Can move out of the Goal Area
- 11) **OUTFIELD PLAYERS**: Allowed in all areas of Pitch, including Goal Area
- 12) **SUBSTITUTES**: Roll on /Roll Off during stoppages only, Acknowledged by Referee.
- 13) **RE-START**: After a Goal the game continues with a normal Kick off from the Centre.
- 14) **FREE KICKS**: Direct
- 15) **THROW INS** : Roll in only
- 16) **GOAL KICKS & RETREAT RULE**: U7s,8s,9s & 10s For Goal Kicks the opposing team will immediately move back to the half way line.
U10,11 & 12s will roll the ball in (underarm)
- 17) **REFEREE** : His Decision is Final and should be respected by Players, Managers & parents, even if you feel they are wrong.
- 18) **RESPECT**: Please ask players to shake hands after the Game.
- 19) **TEAM COLOURS**: All teams must have a change of strip or provide Bibs in the event of a colour clash, when the second named team in the programme will be required to change. All players must wear shin pads and suitable footwear. Players shall be dressed in uniform shirts and shorts, but goalkeepers shall wear colours which distinguish them from other players and referees. The goalkeepers may wear tracksuit bottoms.

IMPORTANT RULES:

GOAL KEEPER:

- 1) Goal Keepers can come out of the Goal Area to clear a ball. They cannot pick it up outside the area
- 2) Pass backs allowed, but Keeper must kick ball (free kick awarded 1mtr outside Area)
- 3) The exception to the Pass back Rule will be under 8s only, they will not be penalised for picking up the ball.

GOAL KICKS:

- 1) Taken by the Goal Keeper from within the Goal Area
- 2) Under 7,8, & 9s Attacking team to Retreat to Half way line.
- 3) Under 10,11 & 12s there will be no Goal Kicks allowed, Re-start will be by the Keeper rolling the ball in underarm.

OUTFIELD PLAYERS

- 1) Players are allowed in the Goal Area.

PENALTIES

- 1) Given for a deliberate foul inside the area by a defending player
- 2) Given for deliberate Hand ball inside the area by a defending player
- 3) Any normal Infringement as per Mini Soccer rules

THROW INS:

- 1) Roll in only . Teams cannot score directly from a throw-in.

FREE KICKS :

- 1) Will be given for a Foul, Hand ball or other infringement covered by the rules of Mini Soccer.
- 2) All Free kicks are Direct (Defending team to be a minimum of 5mts from the Ball)

GOALS

- 1) Restart with normal Kick off from Centre by the team who has conceded the Goal.

INJURIES:

- 1) Once game has stopped the Player should leave the field of Play & be replaced.
- 2) In the case of a serious injury the game will be stopped & will be delayed until suitable action can take place.

ADDED TIME: The Referee will add what he deems as suitable added time for injuries.

END OF GAME: The End of the game will be signalled by the Referee.

KNOCK OUT STAGE: In the event of a draw in normal time, the match will be decided on Penalties.
Should a game end on Penalties the Goalkeeper who finished the game must remain in Goal unless injured and they cannot continue.

RED AND YELLOW CARDS.

Any player booked in any match shall miss the next match irrespective of the stage of the tournament. Any player dismissed from any match shall be excluded from the rest of the tournament. This decision is NOT negotiable – we will always back our referees. ANY TEAM FOUND PLAYING PLAYERS THAT HAVE EITHER BEEN CAUTIONED OR DISMISSED WILL BE EXCLUDED AND ASKED TO LEAVE OUR TOURNAMENT WITH IMMEDIATE EFFECT.

CLUB NAMES.

No clubs must enter this competition in the name of an affiliated club without the full knowledge and authority of that club.

TROPHIES.

A main trophy will be presented to the winning teams.

FIRST AID.

All teams shall be responsible for supplying suitable first aid kit for carrying out minor injuries.

COMPETITION FORMAT:

8 Teams split into 2 Leagues (4 in each League)
1st & 2nd teams go through to Cup knockout competition
3rd & 4th bottom teams go through Trophy knockout competition
Min number of Games 4